

# 3 ways to solve CrackMe #13

1st way: (Easiest to do, no need to unpack)

Hide debugger, create loader to patch Serial Key (memory/runtime/process patching)

2nd way: (Use this way if you can find the OEP and is able to fix IAT table after unpacking)

Hide debugger, unpack, then patch Serial Key (file patching)

3rd way: (Use this way if it is easy to fish for serial key)

Hide debugger, do Serial Fishing